

Anthony Harrison

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Summary

I have worked on several projects throughout my 3 years in college honing my skills in project management, modeling, rigging, and Zbrush. I am applying for an internship to work on animation or game projects that require skills in 3D software.

Education

Animation & Game Design 3 year program | Loyalist College, Belleville, Ontario in progress

- made the environmental assets in a semester long group project, that resulted in the creation of a playable game delivered at deadline
- successfully made a one-minute long 3D animation over the course of 2 semesters from concept to completion, making all the rigs, models, and animations in maya
- experience in using the project management software Trello and FLOW to complete both game and animation projects

Work Experience

Kitchen Help | Roxanne's Place, Tyendinaga, Ontario

06/2021 – 05/2023

- completed orders in high stress situations and making them at the quality that ensured satisfied customers
- communicated with coworkers, ensuring that the kitchen was kept fully stocked at all times
- kept the workspace clean so that tasks could be completed quickly, and maintained quality control so all food met the highest standard

Skills

Modeling, Rigging, Texturing - Maya, ZBrush, Substance Painter

Video Editing - Adobe After Effects, Adobe Premiere Pro

2D work - Photoshop, Krita, Adobe Animate

Project Management - Flow, Trello